		CLASS (LEVEL)	ALIGNMENT	DEITIES			UNGEONS DRAGONS		
RACE (SIZE) VISION		CLASS (LEVEL)	SEX	EYES	HAIR		RAG	ONS	
PLAYER NAME		CLASS (LEVEL)	AGE	HEIGHT	WEIGHT				
ABILITY ABILITY SCORE MODIFIE		TEMP DDIFIER TOTA	AL ARMOR BONUS = 10 +	SHIELD DEX BONUS MODIFIE		NATURAL MISC ARMOR MODIFIER	DAMAGE SPEI REDUCT. RESI		ARCANE SPELL FAILURE
DEX		FLAT FOOTED VS.	UNCANNY DODGE			CROSS CLASS			
CON INT		тоисн	ABI TOTAL MOD	LITY MISC	SKILLS CLASS	INT TOTAL	SKILL ABILI RANKS MODIF		MISC MODIFIER
WIS CHA		INITIATIV	'E =		□ Animal Empathy □ Appraise ■ □ Balance ■	CHA	=+ =+	++	⊦ +
		ASE ABILITY MAGIC AVE MODIFIER MODIFIER	MISC TEMP	OTHER [□ Bluff ■ □ Climb ■	DEX • CHA STR •	+ =+ =+	 + +4	r F F
	=		+		CONCENTRATION CRAFT CRAFT	CON	.=+ .=+ .=+	+4 +4 +4	+ + +
REFLEX	=	+ + +	+		□ Craft ■ □ Decipher Script □ Diplomacy ■	INT	=+ =+ =+	+4 +4 +4	⊦ ⊦ +
ATTACK BONUS		ATTACK ABILITY SIZE DNUS MODIFIER MODIFIER	MISC TEMP MODIFIER MODIFIER	OTHER [MODIFIERS	□ DISABLE DEVICE □ DISGUISE ■ □ ESCAPE ARTIST ■	INT CHA DEX •	=+ =+	+4	⊦ +
RANGED	=		+		□ Forgery ■ □ Gather Information ■	INT	=+ =+	+4 +4	F
EXTRA DAMAGE	ENEMY +1	ENEMY +2 ENEMY +	-3 ENEMY +4		□ Handle Animal □ Heal ■ □ Hide ■	CHA WIS DEX •	=+ =+ =+	+4 +4 +4	⊧ ⊦
FAVORED ENEMY SNEAK ATTACK					□ Innuendo □ Intimidate ■ □ Intuit Direction	WIS CHA WIS	=+ =+ =+	+4 +4 +4	+ +
DIRTY FIGHTING	SPE	WEAPON CIALIZATIONS		[□ Jump ■ □ Knowledge (arcana) □ Knowledge (nature)	STR • INT INT	=+ =+ = +	+4 +4	⊦ ⊦
WEAPC	N	ATTACK	DAMAGE		□ Knowledge (religion) □ Knowledge	INT INT	=+ =+	+4 +4	+ +
SIZE RANGE W	EIGHT TY	/PE HARDNESS/HP	SPECIAL PROPI		Knowledge Knowledge Knowledge	INT INT INT	=+ =+ =+	++ +4	⊧ ⊦
WEAPO)N	ATTACK	DAMAGE		□ Knowledge □ Listen ■ □ Move Silently ■	INT WIS DEX •	=+ =+ =+	+4 +4 +4	+ +
		ATTACK /PE HARDNESS/HP	SPECIAL PROPI	1	□ Open Lock □ Perform ■ □ Pick Pocket		=+ =+ = +	++ +4	⊦ ⊦
					PROFESSION PROFESSION		=+ =+	+4 +4	+ +
WEAPC)N	ATTACK	DAMAGE (PROFESSION READ LIPS RIDE	INT DEX	=+ =+ =+	+4 +4 +4	⊧ ⊦
SIZE RANGE W	VEIGHT TY	PE HARDNESS/HP	SPECIAL PROPI	[□ Scry ■ □ Search ■ □ Sense Motive ■	INT	=+ =+ =+	+4 +4 +4	+ +
ARMO	R	BONUS	MAX DEX		□ Speak Language □ Spellcraft □ Spot ■	INT	=+ =+ =+	++ +4	⊦ ⊦
SPD (30') SPD (20') W	EIGHT TY	/PE SPELL FAILURE	SPECIAL PROPI		□ Swim ■ □ Tumble	STR 💠 DEX 🔸	=+ =+	+4 +4	+ +
SHIEL	D				□ Use Magic Device □ Use Rope ■ □ Wilderness Lore ■	DEX	=+ =+ =+	++ ++	⊧ ⊦ ⊧
]	□ □ □		=+ =+ =+_	+4 +4 +4	+ +
BASH SPIKES W	EIGHT TY	PE SPELL FAILURE	SPECIAL PROPI	[□ □		=+ =+	+4 +4	+ +
XP NEXT			PON FAMILIA		 INDICATES A "CLASS" INDICATES A "CROSS-C INDICATES AN "EVERYC INDICATES THAT AN AR 	CLASS" SKILL WHICH CO DNE" SKILL WHICH MAY	ISTS 2 FOR 1 BE USED UNTRAINED		

□ Medium Armor

□ Heavy Armor

□ SHIELDS

ΗP

□ MARTIAL WEAPONS

* INDICATES A -1 PENALTY PER 5 LB. OF GEAR

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C		G CAP					S/PSI	ONICS		SPELLS/POWERS KNOWN
LOAD LIGHT	MAX DEX	PENALTY -3	RUN *4	WEIGHT	LEVEL	KNOWN	PER DAY	BONUS	SAVE DC	
MEDIUM	+3	-3	*4		0 1st					
HEAVY	+1	-6	*3		2nd					
			MAX LOAD)		3rd					
LIFT OFF GROUND (2*MAX LOAD)			4th							
PUSH / DRAG (5*MAX LOAD)			5th							
EQUIPMENT			WEIGHT	6th						
					7th 8th					
					9th					
						D	OMAIN	IS		
					NAME					
					GRANTED POWERS					
					1st					
					2nd					
					3rd					
					4th					
					5th					
					6th					
					7th					
					8th					
					9th					
					FEA	TS & S	PECIAL	ABILI	FIES	
			TOTAL	L						
	АММ	UNITIO								
		Ę								
-										
	VAL	UABLE	S							
Bronze										
Iron										
COPPER										
SILVER										
Gold										
PLATINUM										
1		1			1					