

## JEDI PACKAGES

### Force Sensitive Package

**Total Cost: 4 points**

Some few of the galaxy's inhabitants have the potential to sense the Force, and to learn to use it. This potential can vary greatly from one individual to another, and is found to run strongly in certain families.

#### Force Powers

**Cost**

*Force Sense Group (Force Sensitive)*

7

*Use the Force (Force Sensitive)*

2

#### Disadvantages

**Cost**

*Presence of the Force*: Distinctive Feature; Not Concealable +15, Only Detectable by *Feel The Force* -10.

-5

Each Jedi has a presence which is unique and detectable to other Jedi, because of the Jedi's ability to Feel the Force. For more information see the Presence of the Force Section in The Force document.

### Jedi Novice Package

**Total Cost: 3 points**

The Novice is a potential Jedi who has begun to learn about the Force, but is not yet knowledgeable enough to be taken as an apprentice by another Jedi.

**Upgrade Cost: 0 pts**

#### Force Powers

**Cost**

20 points worth of Force Powers.

20

See Force Power Packages for suggested collections of Force Powers.

#### Skills

KS: The Force 8-

1

Membership : Novice of the Jedi Order

1

WF: Lightsaber

1

#### Disadvantages

**Cost**

*Presence of the Force*: Distinctive Feature; Not Concealable +15, Only Detectable by *Feel The Force* -10.

-5

Each Jedi has a presence which is unique and detectable to other Jedi, because of the Jedi's ability to Feel the Force. For more information see the Presence of the Force Section in The Force document.

*Novice in Training*: Social Limitation; Very Frequently +15, Minor Effect +0.

-15

Jedi Novices are taken into the Order for training in the ways of the Force, and this training requires that the novice obey other Jedi of higher rank. It also requires that the Novice begin to accept the ways of the Order, and sometimes to perform tasks. Though the Novice will find himself often restricted in some way, the tasks and demands are not usually dangerous or greatly demanding. Though it is

frowned upon, the Novice can leave his training without punishment.

**Jedi Learner Package**

A potential Jedi becomes a learner, when he is formally accepted by a Jedi Knight or Master for a long period of personal training.

**Total Cost: 37 points**

**Upgrade Cost: 31 pts**

**Force Powers**

55 points worth of Force Powers

**Cost**

55

See Force Power Packages for suggested collections of Force Powers.

**Skills**

CSL: Lightsaber +1

3

KS: The Force 11-

2

Membership : Padwan of the Jedi Order

2

WF: Lightsaber

1

**Disadvantages**

**Cost**

*Presence of the Force*: Distinctive Feature; Not Concealable +15, Only Detectable by *Feel The Force* -10.

-5

Each Jedi has a presence which is unique and detectable to other Jedi, because of the Jedi's ability to Feel the Force. For more information see the Presence of the Force Section in The Force document.

*Padwan in Training*: Social Limitation; Very Frequently +15, Major Effect +5.

-20

Once a character in Jedi training is accepted by a Master or Knight as an apprentice, or Padwan, then that character is expected to obey their master in most things. Furthermore, the Padwan will learn by observation and follow his master on potentially very dangerous missions.

**Jedi Package**

When exactly a learner is ready to construct his own lightsaber and become a full fledged Jedi is a decision for that Padwan's master.

**Total Cost: 85 points**

**Upgrade Cost: 45 pts**

However, the skills in this package can be taken as a good representation of when a learner is ready to become a Jedi.

**Force Powers**

90 points worth of Force Powers

**Cost**

90

See Force Power Packages for suggested collections of Force Powers.

**Skills**

CSL: Lightsaber +2

6

Galactic Police Powers

5

KS: The Force (INT)

3

Membership : Jedi of the Order

3

Weaponsmithing (Lightsaber) (INT)

2

WF: Lightsaber

1

<b>Disadvantages</b>	<b>Cost</b>
<i>Presence of the Force</i> : Distinctive Feature; Not Concealable +15, Only Detectable by <i>Feel The Force</i> -10.	-5

Each Jedi has a presence which is unique and detectable to other Jedi, because of the Jedi's ability to Feel the Force. For more information see the Presence of the Force Section in The Force document.

<i>Subject to Orders</i> : Social Limitation; Very Frequently +15, Major Effect +5.	-20
As a Jedi, a character is expected to obey the leadership of the Jedi Order, usually a council of masters, and to serve the Order as a whole.	

**Jedi Knight Package**

**Total Cost: 99 points**

As a Jedi character continues to gain in skill and become more attuned to the Force, he will eventually be considered wise enough to take on students of his own.

**Upgrade Cost: 14 pts**

A Jedi can be rewarded with the rank of Knight based upon his seniority, or for performing a particularly heroic and amazing deed.

<b>Force Powers</b>	<b>Cost</b>
115 points worth of Force Powers	115
See Force Power Packages for suggested collections of Force Powers.	

**Skills**

CSL: Lightsaber +3	9
Galactic Police Powers	5
KS: The Force (INT)	3
Membership : Knight of the Order	5
Weaponsmithing (Lightsaber) (INT)	2
WF: Lightsaber	1

<b>Disadvantages</b>	<b>Cost</b>
<i>Presence of the Force</i> : Distinctive Feature; Not Concealable +15, Only Detectable by <i>Feel The Force</i> -10.	-5

Each Jedi has a presence which is unique and detectable to other Jedi, because of the Jedi's ability to Feel the Force. For more information see the Presence of the Force Section in The Force document.

<i>Subject to Orders</i> : Social Limitation; Very Frequently +15, Major Effect +5.	-20
As a Jedi, a character is expected to obey the leadership of the Jedi Order, usually a council of masters, and to serve the Order as a whole.	

<i>Duty to Train</i> : Dependant NPC (Padwan); Slightly Less Powerful +0, Frequently +15.	-15
Once a Jedi has achieved the rank of Knight, his expertise is needed to train further Jedi. Most Jedi Knights take apprentices, but there are some Jedi who do not, because they fill some other important role in the order which prevents them from taking apprentices. The master of Jedi Archives would be an example of a Jedi Knight or Master who has responsibilities which preclude taking apprentices.	

**Jedi Master Package**

**Total Cost: 132 points**

**Upgrade Cost: 32 pts**

As a Jedi character continues to gain in skill and become more attuned to the Force, he will eventually be considered wise enough to take on students of his own.

A Jedi can be rewarded with the rank of Knight based upon his seniority, or for performing a particularly heroic and amazing deed.

**Force Powers**

140 points worth of Force Powers

**Cost**

140

See Force Power Packages for suggested collections of Force Powers.

**Skills**

CSL: Lightsaber +4

12

Galactic Police Powers

5

KS: The Force (INT)

3

Membership : Master of the Order

10

Weaponsmithing (Lightsaber) (INT)

2

WF: Lightsaber

1

**Disadvantages**

**Cost**

*Presence of the Force*: Distinctive Feature; Not Concealable +15, Only Detectable by *Feel The Force* -10.

-5

Each Jedi has a presence which is unique and detectable to other Jedi, because of the Jedi's ability to Feel the Force. For more information see the Presence of the Force Section in The Force document.

*Subject to Orders*: Social Limitation; Very Frequently +15, Major Effect +5.

-20

As a Jedi, a character is expected to obey the leadership of the Jedi Order, usually a council of masters, and to serve the Order as a whole.

*Duty to Train*: Dependant NPC (Padwan); Slightly Less Powerful +0, Frequently +15.

-15

Once a Jedi has achieved the rank of Knight, his expertise is needed to train further Jedi. Most Jedi Knights take apprentices, but there are some Jedi who do not, because they fill some other important role in the order which prevents them from taking apprentices. The master of Jedi Archives would be an example of a Jedi Knight or Master who has responsibilities which preclude taking apprentices.

## FORCE POTTER PACKAGES

These packages provide collections of Force powers with different points of focus for each rank of training. They are not required, but are designed to help a character decide which Force powers to take with the points from their Jedi package.

The powers considered to be standard for a Jedi to learn have varied greatly through time due to the ever changing challenges which the Order has faced.

### **Types of Force Power Packages Table**

<b>Focus</b>	<b>Description</b>
Guardian	Combat powers for defending the Order, other Jedi, and other
Diplomat	Powers for social interaction and general diplomatic action
Seer	Powers of knowledge, especially looking into the past and future

STANDARD JEDI POWERS NEW REPUBLIC ERA

These packages are the core powers as taught by Luke Skywalker to his first generation of new students. They strive to capture the essence of a well rounded Jedi.

The powers in this group are derived almost entirely from the original trilogies.

**Standard Powers Table**

Ranking	Cost
Novice	20
Learner	53
Jedi	86
Jedi Knight	112
Jedi Master	137

Novice Powers	Cost	Jedi Mind Trick (Knight)	6
<i>Deflect Blaster Bolts (Novice)</i>	4	<i>Through the Force (Knight)</i>	5
<i>Far Higher (Novice)</i>	1	<i>Use the Force (Knight)</i>	8
<i>Feel the Force</i>	2	<i>Wisdom of the Jedi (Knight)</i>	30
<i>Force Hand (Novice)</i>	3		
<i>Force Sense Group (Force Sensitive)</i>	7		
<i>Use the Force (Novice)</i>	3		
Learner Powers	Cost	Jedi Master Powers	Cost
<i>Deflect Blaster Bolts (Learner)</i>	8	<i>Deflect Blaster Bolts (Jedi)</i>	10
<i>Far Higher (Learner)</i>	3	<i>Far Higher (Knight)</i>	5
<i>Feel the Force</i>	2	<i>Feel the Force</i>	2
<i>Force Hand (Learner)</i>	5	<i>Force Hand (Master)</i>	20
<i>Force Sense Group (Learner)</i>	10	<i>Force Sense Group (Master)</i>	28
<i>Jedi Mind Trick (Learner)</i>	4	<i>Hear Me (Jedi)</i>	4
<i>Through the Force (Learner)</i>	4	<i>Jedi Mind Trick (Master)</i>	7
<i>Use the Force (Learner)</i>	5	<i>Through the Force (Master)</i>	6
<i>Wisdom of the Jedi (Learner)</i>	10	<i>Use the Force (Master)</i>	10
		<i>Wisdom of the Jedi (Master)</i>	40
Jedi Powers	Cost		
<i>Deflect Blaster Bolts (Jedi)</i>	10		
<i>Far Higher (Jedi)</i>	4		
<i>Feel the Force</i>	2		
<i>Force Hand (Jedi)</i>	10		
<i>Force Sense Group (Jedi)</i>	18		
<i>Hear Me (Jedi)</i>	4		
<i>Jedi Mind Trick (Jedi)</i>	5		
<i>Through the Force (Learner)</i>	7		
<i>Use the Force (Jedi)</i>	3		
<i>Wisdom of the Jedi (Jedi)</i>	20		
Jedi Knight Powers	Cost		
<i>Deflect Blaster Bolts (Jedi)</i>	10		
<i>Far Higher (Knight)</i>	5		
<i>Feel the Force</i>	2		
<i>Force Hand (Knight)</i>	15		
<i>Force Sense Group (Knight)</i>	23		
<i>Hear Me (Jedi)</i>	4		

**GUARDIAN JEDI POWERS**

The Guardian Jedi are those devoted to defending the Order and their fellows. There are subtle differences between the powers that Guardian Jedi have developed throughout the eras in response to the various enemies the Order has faced.

**Guardian Powers Table**

Ranking	Cost
Novice	20
Learner	55
Jedi	90
Jedi Knight	115
Jedi Master	140

Novice Powers	Cost		
<i>Deflect Blaster Bolts (Novice)</i>	4	<i>All too Easy</i>	4
<i>Far Higher (Novice)</i>	1	<i>And Faster (Novice)</i>	1
<i>Feel the Force</i>	2	<i>Deflect Blaster Bolts (Jedi)</i>	10
<i>Force Hand (Novice)</i>	3	<i>Far Higher (Knight)</i>	5
<i>Force Sense Group (Force Sensitive)</i>	7	<i>Feel the Force</i>	2
<i>Use the Force (Novice)</i>	3	<i>Force Hand (Knight)</i>	18
		<i>Force Pull</i>	3
		<i>Force Push</i>	3
		<i>Force Sense Group (Jedi)</i>	18
<b>Learner Powers</b>	<b>Cost</b>	<i>Guide My Actions</i>	2
<i>Deflect Blaster Bolts (Learner)</i>	8	<i>Hear Me</i>	4
<i>Far Higher (Learner)</i>	3	<i>My Lightsaber to Me!</i>	3
<i>Feel the Force</i>	2	<i>Push Counter</i>	3
<i>Force Hand (Learner)</i>	6	<i>Strength of the Force (Learner)</i>	1
<i>Force Push</i>	3	<i>Use the Force (Knight)</i>	8
<i>Force Sense Group (Learner)</i>	10	<i>Wisdom of the Jedi (Knight)</i>	30
<i>Guide My Actions</i>	2		
<i>My Lightsaber to Me!</i>	3	<b>Jedi Master Powers</b>	<b>Cost</b>
<i>Push Counter</i>	3	<i>All too Easy</i>	4
<i>Use the Force (Learner)</i>	5	<i>And Faster (Learner)</i>	2
<i>Wisdom of the Jedi (Learner)</i>	10	<i>Deflect Blaster Bolts (Jedi)</i>	10
		<i>Far Higher (Knight)</i>	5
<b>Jedi Powers</b>	<b>Cost</b>	<i>Feel the Force</i>	2
<i>And Faster (Novice)</i>	1	<i>Force Hand (Master)</i>	23
<i>Deflect Blaster Bolts (Jedi)</i>	10	<i>Force Pull</i>	3
<i>Far Higher (Jedi)</i>	4	<i>Force Push</i>	3
<i>Feel the Force</i>	2	<i>Force Sense Group (Jedi)</i>	18
<i>Force Hand (Jedi)</i>	12	<i>Guide My Actions</i>	2
<i>Force Push</i>	3	<i>Hear Me</i>	4
<i>Force Sense Group (Jedi)</i>	18	<i>My Lightsaber to Me!</i>	3
<i>Guide My Actions</i>	2	<i>Only the Weak Minded (Novice)</i>	2
<i>Hear Me</i>	4	<i>Push Counter</i>	3
<i>My Lightsaber To Me!</i>	3	<i>Strength of the Force (Jedi)</i>	2
<i>Push Counter</i>	3	<i>Strike Me Down</i>	4
<i>Strength of the Force (Learner)</i>	1	<i>Use the Force (Master)</i>	10
<i>Use the Force (Jedi)</i>	7	<i>Wisdom of the Jedi (Master)</i>	40
<i>Wisdom of the Jedi (Jedi)</i>	20		
<b>Jedi Knight Powers</b>	<b>Cost</b>		

DIPLOMAT JEDI POWERS

Diplomatic Jedi are, in a way, the face of the Order.

**Diplomat Powers Table**

		<b>Ranking</b>	<b>Cost</b>
<b>Novice Powers</b>	<b>Cost</b>	Novice	
<i>Deflect Blaster Bolts (Novice)</i>	4	Learner	
<i>Feel the Force</i>	2	Jedi	12
<i>Force Sense Group (Force Sensitive)</i>	7	Jedi Knight	5
<i>There is Still Good in You</i>	3	Jedi Master	21
<i>Use the Force (Novice)</i>	3		4
			2
			6
			2
			7
			3
			4
			8
			30
<b>Learner Powers</b>	<b>Cost</b>		
<i>Deflect Blaster Bolts (Novice)</i>	4		
<i>Feel the Force</i>	2		
<i>Force Hand (Novice)</i>	3		
<i>Force Recall</i>	5		
<i>Force Sense Group (Learner)</i>	10		
<i>Jedi Mind Trick (Learner)</i>	4		
<i>Mental Discipline</i>	2		
<i>Only the Weak Minded (Learner)</i>	3		
<i>There is Still Good in You</i>	3		
<i>Through the Force (Learner)</i>	4		
<i>Use the Force (Learner)</i>	5		
<i>Wisdom of the Jedi (Learner)</i>	10		
<b>Jedi Master Powers</b>	<b>Cost</b>		
<i>Deflect Blaster Bolts (Novice)</i>	4		
<i>Did you Hear That? (Knight)</i>	5		
<i>Feel the Force</i>	2		
<i>Force Hand (Knight)</i>	18		
<i>Force Recall</i>	5		
<i>Force Sense Group (Master)</i>	23		
<i>Hear Me</i>	4		
<i>I Feel Your Hatred</i>	2		
<i>Jedi Mind Trick (Master)</i>	7		
<i>Mental Discipline</i>	2		
<i>Only the Weak Minded (Master)</i>	8		
<i>Sense Life</i>	3		
<i>There is Still Good in You</i>	3		
<i>Through the Force (Learner)</i>	4		
<i>Use the Force (Master)</i>	10		
<i>Wisdom of the Jedi (Master)</i>	40		
<b>Jedi Powers</b>	<b>Cost</b>		
<i>Deflect Blaster Bolts (Novice)</i>	4		
<i>Feel the Force</i>	2		
<i>Force Hand (Learner)</i>	6		
<i>Force Recall</i>	5		
<i>Force Sense Group (Jedi)</i>	18		
<i>Hear Me</i>	4		
<i>I Feel Your Hatred</i>	2		
<i>Jedi Mind Trick (Jedi)</i>	5		
<i>Mental Discipline</i>	2		
<i>Only the Weak Minded (Jedi)</i>	5		
<i>There is Still Good in You</i>	3		
<i>Through the Force (Learner)</i>	4		
<i>Use the Force (Jedi)</i>	7		
<i>Wisdom of the Jedi (Jedi)</i>	20		
<b>Jedi Knight Powers</b>	<b>Cost</b>		
<i>Deflect Blaster Bolts (Novice)</i>	4		
<i>Did you Hear That? (Jedi)</i>	4		
<i>Feel the Force</i>	2		



SEER JEDI POWERS

**Seer Powers Table**

		<b>Ranking</b>	<b>Cost</b>
		Novice	
		Learner	
<b>Novice Powers</b>	<b>Cost</b>		
<i>Deflect Blaster Bolts (Novice)</i>	4	<i>Through the Force (Learner)</i>	7
<i>Far Higher (Novice)</i>	1	<i>Use the Force (Jedi)</i>	3
<i>Feel the Force</i>	2	<i>Wisdom of the Jedi (Jedi)</i>	20
<i>Force Hand (Novice)</i>	3		
<i>Force Sense Group (Force Sensitive)</i>	7		
<i>Use the Force (Novice)</i>	3		
		<b>Jedi Knight Powers</b>	<b>Cost</b>
		<i>Deflect Blaster Bolts (Jedi)</i>	10
		<i>Far Higher (Knight)</i>	5
		<i>Feel the Force</i>	2
		<i>Force Hand (Knight)</i>	15
		<i>Force Sense Group (Knight)</i>	23
		<i>Hear Me (Jedi)</i>	4
		<i>Jedi Mind Trick (Knight)</i>	10
		<i>Through the Force (Knight)</i>	5
		<i>Use the Force (Knight)</i>	8
		<i>Wisdom of the Jedi (Knight)</i>	30
		<b>Jedi Master Powers</b>	<b>Cost</b>
		<i>Deflect Blaster Bolts (Jedi)</i>	10
		<i>Far Higher (Knight)</i>	5
		<i>Feel the Force</i>	2
		<i>Force Hand (Master)</i>	20
		<i>Force Sense Group (Master)</i>	28
		<i>Hear Me (Jedi)</i>	4
		<i>Jedi Mind Trick (Master)</i>	12
		<i>Through the Force (Master)</i>	6
		<i>Use the Force (Master)</i>	10
		<i>Wisdom of the Jedi (Master)</i>	40
<b>Jedi Powers</b>	<b>Cost</b>		
<i>Deflect Blaster Bolts (Jedi)</i>	10		
<i>Far Higher (Jedi)</i>	4		
<i>Feel the Force</i>	2		
<i>Force Hand (Jedi)</i>	10		
<i>Force Sense Group (Jedi)</i>	18		
<i>Hear Me (Jedi)</i>	4		
<i>Jedi Mind Trick (Jedi)</i>	8		