

CHARACTER NAME

PLAYER NAME



CLASS

RACE

ALIGNMENT

PRIMARY DEITY

LEVEL

SIZE

AGE

SEX

HEIGHT

WEIGHT

EYES

HAIR

	ABILITY SCORE	ABILITY MODIFIER	TEMP SCORE	TEMP MODIFIER
STR				
DEX				
CON				
INT				
WIS				
CHA				

TOTAL AC = 10 + [] + [] + [] + [] + [] + [] + []

FLAT FOOTED []

VS. TOUCH []

ARMOR BONUS [] **SHIELD BONUS** [] **DEX MODIFIER** [] **SIZE MODIFIER** [] **NATURAL ARMOR** [] **MISC MODIFIERS** []

MISS CHANCE [] **ARCANE SPELL FAILURE** [] **ARMOR CHECK PENALTY** [] **SPELL RESISTANCE** [] **SPELL SAVE DC MOD** []

XP CURRENT []

TOTAL [] **DEX MODIFIER** [] **MISC MODIFIERS** []

INITIATIVE [] = [] + []

BASE ATTACK BONUS []

SAVING THROWS

	TOTAL	BASE SAVE	ABILITY MODIFIER	MAGIC MODIFIER	MISC MODIFIER	TEMP MODIFIER	OTHER MODIFIERS
FORTITUDE	[]	[]	[]	[]	[]	[]	[]
REFLEX	[]	[]	[]	[]	[]	[]	[]
WILLPOWER	[]	[]	[]	[]	[]	[]	[]

ATTACK BONUS

	TOTAL	BASE ATTACK BONUS	ABILITY MODIFIER	SIZE MODIFIER	MISC MODIFIER	TEMP MODIFIER
MELEE	[]	[]	[]	[]	[]	[]
RANGED	[]	[]	[]	[]	[]	[]

WEAPON			TOTAL ATTACK BONUS	DAMAGE	CRITICAL
RANGE	WEIGHT	TYPE	SIZE	SPECIAL PROPERTIES	

WEAPON			TOTAL ATTACK BONUS	DAMAGE	CRITICAL
RANGE	WEIGHT	TYPE	SIZE	SPECIAL PROPERTIES	

WEAPON			TOTAL ATTACK BONUS	DAMAGE	CRITICAL
RANGE	WEIGHT	TYPE	SIZE	SPECIAL PROPERTIES	

ARMOR		TYPE	ARMOR BONUS	MAX DEX BONUS
CHECK PENALTY	SPELL FAILURE	SPEED	WEIGHT	SPECIAL PROPERTIES

SHIELD		ARMOR BONUS	CHECK PENALTY	SPELL FAILURE
WEIGHT	SPECIAL PROPERTIES			

EXTRA DAMAGE

SNEAK ATTACK	ENEMY 1	ENEMY 2	ENEMY 3	ENEMY 4

WEAPON PROFICIENCIES

SIMPLE WEAPONS LIGHT ARMOR HEAVY ARMOR

MARTIAL WEAPONS MEDIUM ARMOR SHIELDS

HP []

HIT DIE TYPE [] DAMAGE REDUCTION []

CROSS-CLASS	SKILLS		ABILITY	TOTAL	SKILL RANKS	ABILITY MODIFIER	MISC MODIFIER
	MAX RANKS						
<input type="checkbox"/> ALCHEMY			INT	[]	[]	[]	[]
<input type="checkbox"/> ANIMAL EMPATHY			CHA	[]	[]	[]	[]
<input type="checkbox"/> APPRAISE			INT	[]	[]	[]	[]
<input type="checkbox"/> BALANCE			DEX ♦	[]	[]	[]	[]
<input type="checkbox"/> BLUFF			CHA	[]	[]	[]	[]
<input type="checkbox"/> CLIMB			STR ♦	[]	[]	[]	[]
<input type="checkbox"/> CONCENTRATION			CON	[]	[]	[]	[]
<input type="checkbox"/> CRAFT				[]	[]	[]	[]
<input type="checkbox"/> DECIPHER SCRIPT			INT	[]	[]	[]	[]
<input type="checkbox"/> DIPLOMACY			CHA	[]	[]	[]	[]
<input type="checkbox"/> DISABLE DEVICE			INT	[]	[]	[]	[]
<input type="checkbox"/> DISGUISE			CHA	[]	[]	[]	[]
<input type="checkbox"/> ESCAPE ARTIST			DEX ♦	[]	[]	[]	[]
<input type="checkbox"/> FORGERY			INT	[]	[]	[]	[]
<input type="checkbox"/> GATHER INFORMATION			CHA	[]	[]	[]	[]
<input type="checkbox"/> HANDLE ANIMAL			CHA	[]	[]	[]	[]
<input type="checkbox"/> HEAL			WIS	[]	[]	[]	[]
<input type="checkbox"/> HIDE			DEX ♦	[]	[]	[]	[]
<input type="checkbox"/> INNUENDO			WIS	[]	[]	[]	[]
<input type="checkbox"/> INTIMIDATE			CHA	[]	[]	[]	[]
<input type="checkbox"/> INTUIT DIRECTION			WIS	[]	[]	[]	[]
<input type="checkbox"/> JUMP			STR ♦	[]	[]	[]	[]
<input type="checkbox"/> KNOWLEDGE (ARCANA)			INT	[]	[]	[]	[]
<input type="checkbox"/> KNOWLEDGE (ENGINEERING)			INT	[]	[]	[]	[]
<input type="checkbox"/> KNOWLEDGE (GEOGRAPHY)			INT	[]	[]	[]	[]
<input type="checkbox"/> KNOWLEDGE (HISTORY)			INT	[]	[]	[]	[]
<input type="checkbox"/> KNOWLEDGE (LOCAL)			INT	[]	[]	[]	[]
<input type="checkbox"/> KNOWLEDGE (NATURE)			INT	[]	[]	[]	[]
<input type="checkbox"/> KNOWLEDGE (NOBILITY)			INT	[]	[]	[]	[]
<input type="checkbox"/> KNOWLEDGE (THE PLANES)			INT	[]	[]	[]	[]
<input type="checkbox"/> KNOWLEDGE (RELIGION)			INT	[]	[]	[]	[]
<input type="checkbox"/> LISTEN			WIS	[]	[]	[]	[]
<input type="checkbox"/> MOVE SILENTLY			DEX ♦	[]	[]	[]	[]
<input type="checkbox"/> OPEN LOCK			DEX	[]	[]	[]	[]
<input type="checkbox"/> PERFORM				[]	[]	[]	[]
			CHA	[]	[]	[]	[]
<input type="checkbox"/> PICK POCKET			DEX ♦	[]	[]	[]	[]
<input type="checkbox"/> PROFESSION				[]	[]	[]	[]
<input type="checkbox"/> PROFESSION				[]	[]	[]	[]
<input type="checkbox"/> PROFESSION				[]	[]	[]	[]
<input type="checkbox"/> READ LIPS			INT	[]	[]	[]	[]
<input type="checkbox"/> RIDE			DEX	[]	[]	[]	[]
<input type="checkbox"/> SCRY			INT	[]	[]	[]	[]
<input type="checkbox"/> SEARCH			INT	[]	[]	[]	[]
<input type="checkbox"/> SENSE MOTIVE			WIS	[]	[]	[]	[]
<input type="checkbox"/> SPELLCRAFT			INT	[]	[]	[]	[]
<input type="checkbox"/> SPO:			WIS	[]	[]	[]	[]
<input type="checkbox"/> SWIM			STR ♦	[]	[]	[]	[]
<input type="checkbox"/> TUMBLE			DEX ♦	[]	[]	[]	[]
<input type="checkbox"/> USE MAGIC DEVICE			CHA	[]	[]	[]	[]
<input type="checkbox"/> USE ROPE			DEX	[]	[]	[]	[]
<input type="checkbox"/> WILDERNESS LORE			WIS	[]	[]	[]	[]
<input type="checkbox"/>				[]	[]	[]	[]
<input type="checkbox"/>				[]	[]	[]	[]

☑ INDICATES A "CROSS-CLASS" SKILL WHICH COSTS DOUBLE

■ INDICATES AN "EVERYONE" SKILL WHICH MAY BE USED UNTRAINED

♦ INDICATES THAT AN ARMOR PENALTY, IF ANY, APPLIES

◆ INDICATES A -1 PENALTY PER 5 LB. OF GEAR

